

ROCKET LEAGUE SIDESWIPE

EU SERIES 2v2

Ruleset



Introduction

The Rocket League Sideswipe EU Series, organized by Rocket Baguette, is a Rocket League Sideswipe tournament (2v2, iOS / Android) consisting in an open registration single-elimination bracket.

The rules in this document govern the tournament. Each player unconditionally agrees to abide by these rules and the decisions that the Rocket Baguette staff makes about the tournament. These rules are subject to change at the discretion of Rocket Baguette.



I. Format

Registered teams will be entered in a single-elimination bracket meaning that a team will not be eligible to move forward if they lose once.

Seeding will be determined by Rocket Baguette at their discretion.

All matches will be played in a BO5 format except for the Grand Finals, played in BO7.

II. Player eligibility

To be eligible to participate, a player must be at least 15 years old (or such other age, if greater, as may be required in such player's country of residence). Minors must have permission from a parent or legal guardian in order to participate in the Tournament.

Players located in the following countries can participate: Andorra, Albania, Armenia, Austria, Belgium, Bosnia and Herzegovina, Bulgaria, Croatia, Czech Republic, Denmark, Estonia, Finland, France, Georgia, Germany, Greece, Hungary, Iceland, Republic of Ireland, Italy, Latvia, Liechtenstein, Lithuania, Luxembourg, Macedonia, Malta, Moldova, Monaco, Montenegro, Netherlands, Norway, Poland, Portugal, Romania, Russia (except individuals located in Crimea), San Marino, Serbia, Slovakia, Slovenia, Spain, Sweden, Switzerland, Turkey, Ukraine (except individuals located in Crimea), United Kingdom of Great Britain and Northern Ireland.

Each player must have an active, valid Epic Games Account registered to such player and provide such Epic Account as part of the Tournament registration process. For clarity, providing an Epic Account as part of the Tournament registration process does not guarantee that a player will receive a prize in connection with the Tournament. Only Tournament Winners will be eligible to receive prizes in connection with the Tournament. To open an Epic Account, players can visit <https://www.epicgames.com/id/register/date-of-birth> and follow the onscreen instructions.

III. Gameplay Rules & match procedure

One player of each team must check-in on the tournament platform before each match they have to play. They have 5 minute to do so and will be disqualified if they don't.

Players must create an ingame party by connecting their EpicIDs. The host will then create a private party match.

Failing to respond to an opponent or an admin within 5 minutes on the tournament platform will lead to a disqualification.

All matches must be played on the SC Field map.

All matches must be played on European servers.

Playing through a iOS/Android emulator on laptop or desktop is allowed.

Playing with a game controller is allowed.

Players must both agree to the score of the match after it has been played. In case of dispute, screenshots of the end stats screens will be requested by the admin team. Additional proofs can be provided with live streaming or video recording of the gameplay.

IV. EU Series Point Distribution

Points will be awarded to each player individually according to their performance in the tournament. These will count towards qualification to the EU Masters tournament.

- Winners will each receive 151 points.
- Runners-up will each receive 100 points.
- Semi-final losers will each receive 50 points.
- Quarter-final losers will each receive 20 points.

V. Code of conduct

Participants are prohibited from engaging in any form of harassing, abusive, or discriminatory conduct based on race, color, ethnicity, national origin, religion, political opinion or any other opinion, gender, gender identity, sexual orientation, age, disability, or any other status or characteristic protected under applicable law. If the admin team decides that a participant has violated these terms, it may disqualify the participant from participation (or further participation) in the tournament.

VI. Broadcasting

Players are allowed to livestream their point of view during their run in the tournament.

Official live broadcasts may occur on [twitch.tv/TheRocketRB](https://www.twitch.tv/TheRocketRB) in English and [twitch.tv/RocketBaguette](https://www.twitch.tv/RocketBaguette) in French. In such case, the admin team will get in touch with the players for them to share, if possible, their screens via Discord, thus providing a live feed of the gameplay to the official production crew. Players will need to deactivate all notifications on their mobile phones.

VII. Prize

\$2000 will be awarded in the tournament:

- \$1000 to the team ranked first,
- \$600 to the team ranked second,
- \$200 to the teams ranked third/fourth.

They will be contacted by the admin team after the tournament to arrange payment. Payments will be processed after the whole series of tournaments is completed.

VIII. Support

Join the [Sideswipe Esports Europe discord server](#) for help & support.